

ROOKHALLOW · RULES

Three to Thirteen

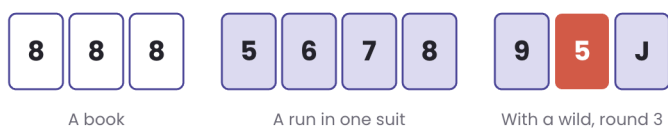
Eleven rounds, a new wild card each round, lowest total wins

Two to seven players. Two packs of cards shuffled together, aces and 2s out and jokers in, or a deck made for the game.

HOW TO PLAY

- 1 There are eleven rounds. Deal three cards each in the first, then one more every round, up to thirteen in the last.
- 2 The wild card is the rank that matches the cards dealt: 3s in the first round, Kings in the last. Jokers are always wild.
- 3 Turn the next card up to start the discard pile. On your turn, take the top card of the deck or the discard pile, then discard one.
- 4 Build your hand into books and runs. A book is three or more cards of one rank, and a run is three or more in a row in one suit. A wild fills any gap.
- 5 Keep your cards in your hand until you can go out: every card but your discard laid down in books and runs.
- 6 Once someone goes out, everyone else has one more turn, lays down what they can and scores the cards left in their hand.
- 7 The deal passes to the left each round. After the eleventh round the lowest total wins.

BOOKS AND RUNS



A book

A run in one suit

With a wild, round 3

THE ELEVEN ROUNDS

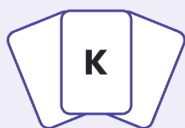
Round 1	Deal 3	3	3s wild
Round 2	Deal 4	4	4s wild
Round 3	Deal 5	5	5s wild
Round 4	Deal 6	6	6s wild
Round 5	Deal 7	7	7s wild
Round 6	Deal 8	8	8s wild
Round 7	Deal 9	9	9s wild
Round 8	Deal 10	10	10s wild
Round 9	Deal 11	J	Jacks wild
Round 10	Deal 12	Q	Queens wild
Round 11	Deal 13	K	Kings wild

CARDS LEFT IN YOUR HAND

3 to 10	What it shows
Jack	11
Queen	12
King	13
The round's wild card	20
Joker	50

YOUR TABLE'S RULES

Write in anything your table plays differently



ROOKHALLOW · ROUND CARDS

Round Cards

One card for each player

Cut the four cards apart along their outlines and give one to each player.

Rounds and points

ROUND	DEAL	WILD
1	3 cards	3s wild
2	4 cards	4s wild
3	5 cards	5s wild
4	6 cards	6s wild
5	7 cards	7s wild
6	8 cards	8s wild
7	9 cards	9s wild
8	10 cards	10s wild
9	11 cards	Jacks wild
10	12 cards	Queens wild
11	13 cards	Kings wild

POINTS LEFT IN YOUR HAND

3 to 10	Face value	King	13
Jack	11	Round's wild	20
Queen	12	Joker	50

Rounds and points

ROUND	DEAL	WILD
1	3 cards	3s wild
2	4 cards	4s wild
3	5 cards	5s wild
4	6 cards	6s wild
5	7 cards	7s wild
6	8 cards	8s wild
7	9 cards	9s wild
8	10 cards	10s wild
9	11 cards	Jacks wild
10	12 cards	Queens wild
11	13 cards	Kings wild

POINTS LEFT IN YOUR HAND

3 to 10	Face value	King	13
Jack	11	Round's wild	20
Queen	12	Joker	50

Rounds and points

ROUND	DEAL	WILD
1	3 cards	3s wild
2	4 cards	4s wild
3	5 cards	5s wild
4	6 cards	6s wild
5	7 cards	7s wild
6	8 cards	8s wild
7	9 cards	9s wild
8	10 cards	10s wild
9	11 cards	Jacks wild
10	12 cards	Queens wild
11	13 cards	Kings wild

POINTS LEFT IN YOUR HAND

3 to 10	Face value	King	13
Jack	11	Round's wild	20
Queen	12	Joker	50

Rounds and points

ROUND	DEAL	WILD
1	3 cards	3s wild
2	4 cards	4s wild
3	5 cards	5s wild
4	6 cards	6s wild
5	7 cards	7s wild
6	8 cards	8s wild
7	9 cards	9s wild
8	10 cards	10s wild
9	11 cards	Jacks wild
10	12 cards	Queens wild
11	13 cards	Kings wild

POINTS LEFT IN YOUR HAND

3 to 10	Face value	King	13
Jack	11	Round's wild	20
Queen	12	Joker	50